

South Dakota A Baseball Regional Tournament
U14 – Hyde Stadium, Pierre July 25th – 27th 2017

- Teams have the option to use a courtesy runner for the pitcher and/or catcher at any time. The umpire-in-chief shall record courtesy runner participation and announce it to the official scorer. For speed-up purposes, it is recommended that the courtesy runner be used with two men out in all games.
 - May not use the runner for pitcher and catcher in the same inning.
 - Does not apply to the pinch hitter for the catcher unless the catcher has been re-entered.
 - May not be removed from base to pinch hit.
 - Player removed from the game may be used as a courtesy runner.
 - A player who violates the courtesy runner rule is considered an illegal substitute.
- A hitter may be (not mandatory) designated for any one starting player (not just pitchers) and all subsequent substitutes for that player in the game.
 - A starting defensive player cannot be listed as the DH.
 - Must be selected prior to the start of the game.
 - If a pinch hitter or pinch runner for the DH is used, that player becomes the new DH.
 - **A DH and the player for whom he is batting are locked into the batting order.**
No multiple substitutions may be made that will alter the batting rotation.
 - DH is terminated for the remainder of the game when:
 - The defensive player, or any previous defensive player for whom the DH batted, subsequently bats, pinch-hits or pinch-runs for the DH.
 - The DH or any previous DH assumes a defensive position.
- No player may pitch more than a total of 8 innings during any consecutive three-day period. No player may make more than three appearances as a pitcher during any consecutive three-day period.
 - **Penalty** - The game shall be forfeited if a protest is filed with the umpire-in-chief before the last out of the game.
 - Should a double or triple play cause a pitcher to exceed the permitted innings in three consecutive days, that action in and of itself shall not be construed as a violation of this rule. Player must immediately be removed from the game when this situation occurs.
 - Any player may be removed from the pitching position and remain in the game at another position. However, a pitcher will be automatically removed when a coach makes two trips to the mound in the same inning, and that player cannot return as a pitcher in that game.
 - **Penalty** – forfeiture of the game if a protest is filed with the umpire-in-chief before the last out.
For this rule violation, the official scorekeeper must record 8 1/3 innings.
 - The program shall use the same suspended game rule as the Legion program. However, in the Class A program, a pitcher is only permitted to pitch 8 innings in three days.
- Any of the starting players may be withdrawn and re-enter once, including a player who was the DH, provided such player occupies the same batting position whenever he is in the lineup. A substitute who is withdrawn may not re-enter.
- All games shall be 7 innings duration unless:
A team is leading by 10 runs at the end of 5 innings, 4 ½ innings if the home team is leading by 10 runs, or if a team is leading by that number of runs any complete inning thereafter.
- Game will go extra innings if after 7 innings the score is tied.
- In case of inclement weather or curfew: Region game will revert back to last complete inning if 5 innings have been completed or 4 ½ innings have been completed if the home team is leading. If the minimum amount of inning has not been completed then the game will be suspended and will resume at the exact point where the game was suspended.
- Higher seed will be the home team in bracket play.
- Please have your team clean the dugout after each game.
- Unsportsmanlike behavior is subject to ejection from the tournament upon the umpire's discretion.
- All bats cannot be lighter than -9 ounces with the barrel not being larger than 2 5/8 inches in diameter. Bats must be 1.15 BPF USSSA certified and stamped on the bat.